

EME 144 MHz : J8/WW2DX, DXCC #127

En mars 2016, Lee WW2DX a activé l'île de Bequia, une des îles de l'archipel Saint-Vincent, dans les Caraïbes. QSO in extremis, à la fin de l'expédition, avec **J8/WW2DX** (toujours en total "random", c'est-à-dire sans notification de mon appel sur un logger/chat). La station utilisée de mon côté est toujours la même, à savoir [2x9 él. DK7ZB](#) et [600W](#). Après BA4SI comme DXCC #126, J8 est donc mon DXCC #127.

In March 2016, Lee WW2DX has been activating the island of Bequia, one of the islands in the archipelago Saint-Vincent, in the West Indies. QSO in extremis, at the end of the expedition, with **J8/WW2DX** (always in total "random", i.e. without notification of my call on a logger/chat). The station used my side is always the same, [2x9 el. DK7ZB](#) and [600W](#). After BA4SI as DXCC #126, J8 is then my DXCC #127.

The screenshot shows the MAP65 software interface. The main window displays a log of QSOs with columns for Freq, DF, Pol, UTC, DT, dB, KV, DS, and TxPol. The selected entry is at 146.470 MHz, DF 0, Pol 0, UTC 022400, DT 2.5, dB -25, KV 0, DS 28, TxPol 0, with the call sign ON4KHG J8/WW2DX OOO.

Freq	DF	Pol	UTC	DT	dB	KV	DS	TxPol	
145			021500						
145			021500						
145	67	0	021500	-0.4	-15	J8/WW2DX PA1BVM	1	0	0
145			021600						
145			021800						
146	-467	0	022000	1.0	-19	RRR	0	0	0
146	-467	0	022200	2.1	-26	ON4KHG J8/WW2DX OOO	0	18	0
146	-470	0	022400	2.5	-25	ON4KHG J8/WW2DX OOO	0	28	0
146	-473	0	022600	3.6	-21	RRR	0	0	0
146	-473	0	022800	6.8	-20	RRR	0	0	0
145			023000						
145			023100						

Control panels include buttons for Log QSO, Stop, Monitor, Decode, Erase, Auto is OFF, and Stop Tx. A DX Call/Grid section shows J8/WW2DX and FK93ja. A Tx first section has a Set Tx Freq button and a list of Tx1-Tx6 with call signs: J8/WW2DX ON4KHG JO10, J8/WW2DX ON4KHG JO10 OOO, RO, RRR, 73, and CQ ON4KHG JO10. A digital display shows 02:32:09. The status bar at the bottom indicates Receiving S1, OSO Freq: 145, OSO DF: 533, Rx noise: 13.3, 0.0%, JT65B, and Ava: 0.

